

關於自旋(Spinor)的傳說。 ，

高中學過純量、向量，大學學到張量，旋量只是一個傳說。



Spinors were originally introduced by Elie Cartan in 1913, and subsequently greatly expanded upon by Hermann Weyl, Richard Brauer and Oswald Veblen.

在描述費米子(Fermions, 例如電子、質子、中子)的行為時是不可或缺的。

基本粒子都具有本徵角動量：自旋。

旋量是相對論量子力學、量子場論的基本對象。

但是旋量沒有自洽的經典力學模型對應，旋量是與空間軌道運動無關的轉動生成元。

薛丁格方程式  $\hat{H}\psi = \frac{i\hbar}{2\pi} \frac{\partial \psi}{\partial t}$  。 Erwin Schrodinger 1887-1961

其中  $\hat{H}$  是哈密頓算符， $\psi$  是波函數。

狄拉克方程式 1928 年  $(i\hbar\gamma^\mu\partial_\mu - mc)\psi(x) = 0$  Paul Dirac 1902-1984

$\psi: R^{1,3} \rightarrow C^4$  稱 Dirac spinor field。  $R^{1,3}$  : Minkowski space。

$\gamma^\mu$  :  $4 \times 4$  Dirac gamma matrices。



Otto Stern and Walther Gerlach

1921-1922 年，Otto Stern 與 Walther Gerlach 的實驗證實了電子的自旋(與質量、電荷一樣、是基本粒子的內稟性質。)(1) p.159



George Uhlenbeck and Samuel Goudsmit

1925 年，George Uhlenbeck 與 Samuel Goudsmit 確定電子存在兩自旋態， $\pm \frac{1}{2}$

Each with the units of angular momentum  $\hbar = \frac{h}{2\pi}$  .

經典李群中僅正交群有旋量表示。

$SL(2, C) = \{U = \begin{pmatrix} a & b \\ c & d \end{pmatrix} | a, b, c, d \in C, \det U = 1\}$  , and its Lie algebra  $sl(2, C)$  .

$a, b \in C$  , then  $U = \begin{pmatrix} a & b \\ -b^* & a^* \end{pmatrix}$   $aa^* + bb^* = 1$  is unitary(么正) ,  $U^* = \begin{pmatrix} a^* & -b \\ b^* & a \end{pmatrix}$

$U^* = U^{-1}$  共軛轉置 conjugate transpose .

$\xi' = U\xi$  spinor transformation .  $SL(2, C)$  稱為自旋變換群。

因此，何謂旋量(spinor)？：

two-component , vector-like quantity with special transformation property , in which rotations and Lorentz boosts are built into the overall(全面的)formalism .

用 Lorentz group theory(Lorentz transformation of rotation and boosts)可以做最簡潔的闡釋。



Dirac 方程

$$i\hbar \frac{\partial}{\partial t} \psi = H\psi = (-i\hbar c \alpha \cdot \nabla + \beta mc^2) \psi$$

其中 $\psi$ 為含有四個分量的旋量，稱為 Dirac 旋量。

$\alpha, \beta$ 均為 4x4 的矩陣：

$$\alpha_i = \begin{bmatrix} 0 & \sigma_i \\ \sigma_i & 0 \end{bmatrix}, \beta = \begin{bmatrix} I_2 & 0 \\ 0 & -I_2 \end{bmatrix}$$

§ Pauli matrices  $\sigma_\mu$

$$\sigma_0 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Lorentz algebra

$$[\frac{1}{2}\sigma_x, \frac{1}{2}\sigma_y] = \frac{1}{2}\sigma_x \cdot \frac{1}{2}\sigma_y - \frac{1}{2}\sigma_y \cdot \frac{1}{2}\sigma_x = \frac{1}{2}i\sigma_z$$

Cyclic permutation of x , y , z ,  $[\frac{1}{2}\sigma_i, \frac{1}{2}\sigma_j] = \frac{1}{2}i \epsilon_{ijk} \sigma_k$

$\epsilon_{ijk}$  is the fully-antisymmetric structure constant of the Pauli algebra with  $\epsilon_{123} = 1$

Dirac 利用矩陣完成了四維時空中  $E^2 = m^2 c^4 + c^2 p^2$  的開方，而引入了旋量 $\psi$ 這一重要概念。1928 年

Q : How to find the solution of the Dirac equation for the hydrogen atom ?

§ Lorentz transformations

In three dimension , the counterclockwise rotation of some 3-vector  $V_k$  about the

z axis by the angle  $\theta$  is given by  $V' = R_z V$  , or 
$$\begin{bmatrix} V'_x \\ V'_y \\ V'_z \end{bmatrix} = \begin{bmatrix} \cos\theta & \sin\theta & 0 \\ -\sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} V_x \\ V_y \\ V_z \end{bmatrix} .$$

This is converted into four-dimensional form

$$\begin{bmatrix} V'_0 \\ V'_x \\ V'_y \\ V'_z \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos\theta & \sin\theta & 0 \\ 0 & -\sin\theta & \cos\theta & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} V_0 \\ V_x \\ V_y \\ V_z \end{bmatrix}$$

$$R_x = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & \cos\theta & \sin\theta \\ 0 & 0 & -\sin\theta & \cos\theta \end{bmatrix}, \quad R_y = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos\theta & 0 & -\sin\theta \\ 0 & 0 & 1 & 0 \\ 0 & \sin\theta & 0 & \cos\theta \end{bmatrix}, \quad R_z = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos\theta & \sin\theta & 0 \\ 0 & -\sin\theta & \cos\theta & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

And convert the  $4 \times 4$  rotation matrices into **rotation generators** .

Let's assume an infinitesimal rotation for the matrix  $R_z$  , which is

$$R_z(d\theta) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & d\theta & 0 \\ 0 & -d\theta & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = I + i \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -i & 0 \\ 0 & i & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} d\theta$$

Define  $J_z = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -i & 0 \\ 0 & i & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$  to be the generator of the z-rotation .

$R_z(\theta) = \lim_{n \rightarrow \infty} (I + \frac{iJ_z\theta}{n})^n = e^{iJ_z\theta}$  to generate a finite angle  $\theta$  ,  $e^{iJ_z\theta} = \cos\theta I + i\sin\theta I$

$$J_x = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -i \\ 0 & 0 & i & 0 \end{bmatrix}, \quad J_y = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & i \\ 0 & 0 & 0 & 0 \\ 0 & -i & 0 & 0 \end{bmatrix}, \quad J_z = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -i & 0 \\ 0 & i & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Lorentz boost :

Lorentz boost is a Lorentz transformation which doesn't involve rotation .

For example , Lorentz boost in the x direction looks like :

Unlike rotations, which can be conveniently described with  $3 \times 3$  matrices, boosts require  $4 \times 4$  matrices right from the start (which is why I decided to express rotations with four-dimensional matrices). Imagine a frame of reference passing parallel to a fixed frame in the  $x$ -direction with velocity  $v$ . Then the two frames are related according to the transformation

$$\begin{bmatrix} t' \\ x' \\ y' \\ z' \end{bmatrix} = \begin{bmatrix} \gamma & \beta\gamma & 0 & 0 \\ \beta\gamma & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} t \\ x \\ y \\ z \end{bmatrix}$$

where

$$\beta = v/c, \quad \gamma = \frac{1}{\sqrt{1-\beta^2}}$$

and where  $v$  is the velocity of the primed frame with respect to the unprimed (fixed) frame. The identity  $\gamma^2 - \beta^2\gamma^2 = 1$  prompts the convenient identification

$$\cosh \phi = \gamma, \quad \sinh \phi = \beta\gamma$$

where  $\phi$  is the “angle” associated with the boost. We can now proceed exactly as we did before with infinitesimal rotations by considering infinitesimal boosts. We summarize the associated boost generators  $K_i$  with

$$K_x = \begin{bmatrix} 0 & -i & 0 & 0 \\ -i & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \quad K_y = \begin{bmatrix} 0 & 0 & -i & 0 \\ 0 & 0 & 0 & 0 \\ -i & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \quad K_z = \begin{bmatrix} 0 & 0 & 0 & -i \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -i & 0 & 0 & 0 \end{bmatrix} \quad (3.2.1)$$

Like the rotations, the the  $4 \times 4$  boost transformation matrices can be written simply as  $e^{iK \cdot \phi}$ . Note that the  $K_i$  are now all symmetric, as opposed to the antisymmetry of the (hermitian) rotation generators.

A 4-vector  $x^\mu = \begin{pmatrix} t \\ x \\ y \\ z \end{pmatrix}$ , and Pauli matrices  $\sigma_\mu$ ,

$$x^\mu \sigma_\mu = t\sigma_0 + x\sigma_x + y\sigma_y + z\sigma_z = \begin{pmatrix} t+z & x-iy \\ x+iy & t-z \end{pmatrix} := H$$

$H$  is called the Hermitian matrix

$$H' = UHU^*, \quad \text{where } U = \begin{pmatrix} a & b \\ -b^* & a^* \end{pmatrix}$$

$$\begin{pmatrix} t'+z' & x'-iy' \\ x'+iy' & t'-z' \end{pmatrix} = \begin{pmatrix} a & b \\ -b^* & a^* \end{pmatrix} \begin{pmatrix} t+z & x-iy \\ x+iy & t-z \end{pmatrix} \begin{pmatrix} a^* & -b \\ b^* & a \end{pmatrix}$$

Then  $t' = (aa^* + bb^*)t = t$ , the transformation preserves the time component ◦

$$\det H = t^2 - x^2 - y^2 - z^2$$

$$\begin{aligned} x' &= \frac{1}{2}(aa^* + a^*a^* - bb - b^*b^*)x - \frac{1}{2}i(aa - a^*a^* + bb - b^*b^*)y - (ab - a^*b^*)z \\ y' &= \frac{1}{2}i(aa - a^*a^* - bb - b^*b^*)x + \frac{1}{2}(aa + a^*a^* + bb + b^*b^*)y - i(ab - a^*b^*)z \\ z' &= (a^*b + ab^*)x + i(a^*b - ab^*)y + (aa^* - bb^*)z \end{aligned}$$

If we set  $a = \cos \frac{1}{2}\theta, b = i \sin \frac{1}{2}\theta$ , then

$x' = x, y' = y \cos \theta + z \sin \theta, z' = -y \sin \theta + z \cos \theta$  is the set of Lorentz rotation about x-axis ◦

Similarly, if we set  $a = \cos \frac{1}{2}\theta, b = \sin \frac{1}{2}\theta$ , then

$x' = x \cos \theta - z \sin \theta, y' = y, z' = x \sin \theta + z \cos \theta$ , rotation about y-axis ◦

Setting  $a = e^{\frac{1}{2}i\theta}, b = 0$ , then

$x' = x \cos \theta + y \sin \theta, y' = -x \sin \theta + y \cos \theta, z' = z$ , rotation about the z-axis ◦

The appearance of half-angles in all this is highly significant. In ordinary vector space, a  $360^\circ$  rotation brings the vector back to itself, but in spinor space a full  $720^\circ$  rotation is needed. In that sense, a spinor is rather like an arbitrary vector lying on a Möbius strip; it has to go around the strip twice to get back where it started.

The unitary transformation matrix  $H$  thus depends on the choice of  $a, b$  ◦

## § Representations

The Lorentz algebra of the rotation generators  $J_i$  is  $[J_x, J_y] = iJ_z$

The Lorentz algebra of the Pauli matrices is  $[\frac{1}{2}\sigma_x, \frac{1}{2}\sigma_y] = \frac{1}{2}i\sigma_z$

And its cyclic counterparts ◦

這裡有兩個李群(Lie algebra),  $SO(4)$ 與  $SU(2)$ , 有相同的 algebra, 表示兩者之間有某種重要的(fundamental)關聯性。



徐一鴻先生(Anthony Zee)說的：二十世紀物理最重要的計算，指的是什麼？

Quantum field theory in a nutshell

etc. Thus, the two matrices  $J_i$  and  $\frac{1}{2}\sigma_i$  have exactly the same algebra. This cannot be a coincidence; it means there is some kind of fundamental correspondence between the matrices, in spite of the fact that one is orthogonal and  $4 \times 4$  with unit determinant, a group that we call  $SO(4)$ , and the other is unitary and  $2 \times 2$ , also with unit determinant, which is called  $SU(2)$ . This correspondence is given the representation  $SO(4) = SU(2)$ , where the equal sign is not to be taken literally. This representation is also called the  $SO(4)$ - $SU(2)$  “double cover,” perhaps only in the sense that the “double” refers to the fact that the rotation dimension is double that of the spinor dimension. (Note that if I had left the rotation matrices in 3-dimensional form, as many texts do, none of this would make any sense.)

$K_i$  : generator of infinitesimal boosts

$$K_x = \begin{bmatrix} 0 & -i & 0 & 0 \\ -i & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \quad K_y = \begin{bmatrix} 0 & 0 & -i & 0 \\ 0 & 0 & 0 & 0 \\ -i & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \quad K_z = \begin{bmatrix} 0 & 0 & 0 & -i \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -i & 0 & 0 & 0 \end{bmatrix}$$

These matrices neither commute nor form a Lorentz algebra, instead we have the commutator  $[K_x, K_y] = -iJ_z$ , along with its cyclic counterparts.

This identity has two unusual properties.

1. It demonstrates that two boosts in different directions result in a rotation. (a phenomenon responsible for the Thomas precession of an electron in a magnetic field)
2. There is a minus sign that turns out to be all-important in the overall scheme of things.

What it means is that if we append  $\pm i$  to any  $K_i$ , we get the commutator

$[\pm K_x, \pm K_y] = iJ_z$ , which gives precisely the same algebra as that for the  $J_i$ .

Thus, if the  $J_i$  are assigned the representation  $J_i \rightarrow \frac{1}{2}\sigma_i$ , we can also assign

the similar representation  $\pm iK_i \rightarrow \pm \frac{1}{2}\sigma_i$ , that is  $e^{K_i} \rightarrow e^{\pm \frac{1}{2}i\sigma_i}$

We can therefore write the complete unitary  $2 \times 2$  transformation matrix for spinorial rotations and boosts as either of two combined quantities,

$$U = e^{\frac{1}{2}i\sigma \cdot \theta - \frac{1}{2}\sigma \cdot \phi} \dots (1), \quad U = e^{\frac{1}{2}i\sigma \cdot \theta + \frac{1}{2}\sigma \cdot \phi} \dots (2)$$

So there are indeed two kinds of spinor: one gets transformed under the unitary matrix in (1), and the other transforms according (2), with the overall formalism now denoted as  $SO(4) = SU(2) \oplus SU(2)$

The spinor associated with (1) is traditionally called a "right-handed" spinor and given the label  $\varphi_R$ , while the other is a "left-handed" spinor, called  $\varphi_L$ . (these spinors also called "Weyl spinors")

One of the amazing facts is that all neutrinos in the universe are left handed, their spinor descriptions are of the left-handed type.

$$\text{Weyl spinors } \psi = \begin{bmatrix} \psi_0 \\ \psi_1 \\ \psi_2 \\ \psi_3 \end{bmatrix} = \begin{bmatrix} \phi_R \\ \phi_L \end{bmatrix} .$$



Carl David Anderson 1905-1991 發現正電子 1932 年。

Dirac' s ispinor was found to preserve parity under the sign reversal operation  $\psi(x,t) \rightarrow \psi(-x,t)$

Far more importantly , the spinor  $\phi_R$  effectively represents the

spin-up and spin-down components of an ordinary electron , while  $\phi_L$  represents the

spin-up and spin-down components of an anti-electron . (known as a positron)

Dirac' s work thus predicted the existence of antimatter .

Dirac' s relativistic electron equation also explained electron spin as a form of intrinsic angular momentum called S .

Thus , the angular momentum L of an electron alone is not conserved , instead , it is L+S that is conserved .

參考書目：

1. 量子的星際飄移 高鵬
2. 物理學家用微分幾何 侯伯元 侯伯宇 Ch12 旋量 自旋流形
3. A Child's Guide to Spinors William O. Straub
4. Differential Geometry in Physics Gabriel Lugo 8.2 Lorentz Group

後記

1770 年 Euler 的工作：

$$V = x\bar{i} + y\bar{j} + z\bar{k} , V \cdot V = x^2 + y^2 + z^2$$

$$(x^2 + y^2 + z^2)I_2 = W^2 \text{ 開方得 } W = x\sigma_1 + y\sigma_2 + z\sigma_3 = \begin{bmatrix} z & x-iy \\ x+iy & -z \end{bmatrix} ,$$

$$\det W = -(x^2 + y^2 + z^2)$$

將整個空間轉動，令轉軸平行於(m,n,l)向量，轉角  $\theta = 2 \arctan \frac{1}{2} \sqrt{m^2 + n^2 + l^2}$

利用 W，Euler 發現  $R^3$  中轉動群的一種新表示：

$$W' = \frac{UWU^*}{1 + \frac{1}{4}(m^2 + n^2 + l^2)}, U = \begin{bmatrix} 1 + \frac{i}{2}l & \frac{1}{2}(im + n) \\ \frac{1}{2}(im - n) & 1 - \frac{i}{2}l \end{bmatrix}$$

當  $\theta$  轉動為  $4\pi$  時  $W$  轉回原位，而這時向量  $V$  轉兩周， $W$  為向量  $V$  的二重覆蓋。

Euler 所找到的這種轉動群的新表示，即轉動群  $O(3)$  的旋量表示。

[物理學家用微分幾何] 侯伯元 p.353

後面是 1938 年 Elie Cartan 利用零模向量引入旋量...~p.369

## § 12.2 時空的 Lorentz 變換與自旋變換 旋量張量代數

$M^4$  : 4-dim Mikowski spacetime 旋量分析特別有效和方便

在  $M^4$  中選一組 orthonormal basis  $\{e_\mu\}_1^4$ ,  $(e_\mu, e_\nu) = \eta_{\mu\nu}$

$$\eta_{\mu\nu} = \begin{bmatrix} -1 & & & \\ & -1 & & \\ & & -1 & \\ & & & -1 \end{bmatrix}, ds^2 = \eta_{\mu\nu} dx_\mu dx_\nu, \mu, \nu = 0, 1, 2, 3$$

任意向量  $v = v^i e_i = te_0 + xe_1 + ye_2 + ze_3$

$$(v, v) = |v|^2 = t^2 - x^2 - y^2 - z^2$$

通過原點的光椎上的點(零模向量)，其座標  $(t, x, y, z)$  滿足  $t^2 - x^2 - y^2 - z^2 = 0$

可用光椎與  $t=1$  超面的交集  $\zeta^+$  來表示將來零模方向空間，其座標滿足

$$x^2 + y^2 + z^2 = 1$$

空間同胚於二為球面  $S^2$ ，稱為(逆)天體球(celestial sphere)  $\zeta^+$ ，球  $\zeta^+$  表示觀察者

視界，又稱為天空映射(skymapping)。  $\zeta^+$  上各點座標  $(x, y, z)$  可用一複數  $\zeta$  表示

$$\zeta = \frac{x + iy}{t - z} = \frac{t + z}{x - iy} = e^{i\varphi} \cot \frac{\theta}{2} \dots (*)$$

相當於球面  $S^2$  以北極  $(z=1)$  為極點對赤道面  $(z=0)$  作極設投影，利用

$$\zeta \bar{\zeta} = \frac{x^2 + y^2}{(t - z)^2} = \frac{t + z}{t - z} \text{ 可解得 } (*) \text{ 的逆變換}$$



$$\frac{z}{t} = \frac{\zeta \bar{\zeta} - 1}{\zeta \bar{\zeta} + 1}, \frac{x}{t} = \frac{\zeta + \bar{\zeta}}{\zeta \bar{\zeta} + 1}, \frac{iy}{t} = \frac{\zeta - \bar{\zeta}}{\zeta \bar{\zeta} + 1}$$

為了表示整個將來光椎方向，應將 $\zeta$ 用兩個複數比表示 $\zeta = \xi / \eta$   
 這樣可解得光椎上的零模向量座標

$$z = \frac{1}{\sqrt{2}}(\xi \bar{\xi} - \eta \bar{\eta}), \quad x = \frac{1}{\sqrt{2}}(\xi \bar{\eta} + \eta \bar{\xi}), \quad t = \frac{1}{\sqrt{2}}(\xi \bar{\xi} + \eta \bar{\eta}), \quad y = \frac{1}{i\sqrt{2}}(\xi \bar{\eta} - \eta \bar{\xi})$$

可將零模向量的座標排成 $2 \times 2$  Hermitian matrix，其行列式為零。

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} t+z & x+iy \\ x-iy & t-z \end{bmatrix} = \begin{bmatrix} \xi \bar{\xi} & \xi \bar{\eta} \\ \eta \bar{\xi} & \eta \bar{\eta} \end{bmatrix} = \begin{bmatrix} \xi \\ \eta \end{bmatrix} \begin{bmatrix} \bar{\xi} & \bar{\eta} \end{bmatrix}$$

即 $\varphi = \begin{bmatrix} \xi \\ \eta \end{bmatrix}$ ， $H = \varphi \varphi'$  零模向量的“開方”為旋量 $\varphi$

$(\xi, \eta)$ 的任意複線性變換可導致 $(t, x, y, z)$ 的實現性變換

$$\begin{bmatrix} \xi' \\ \eta' \end{bmatrix} = \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix} \begin{bmatrix} \xi \\ \eta \end{bmatrix}, \quad \alpha, \beta, \gamma, \delta \in \mathbb{C}, \quad \alpha\delta - \beta\gamma = 1$$

即旋量變換 $\varphi' = A\varphi$ ， $\det A = 1$

自旋變換群 $SL(2, \mathbb{C}) = \{A = \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix} \mid \det A = 1\}$  p.370

§ 12.3 Dirac 旋量 Weyl 旋量 純旋量 各維旋量的矩陣表示結構

§ 12.4 Majorana 表象

§ 12.5 自旋結構與自旋流形 Spin 結構

§ 12.6 自旋結構的聯絡 Dirac 算子 Weitzenböck 公式